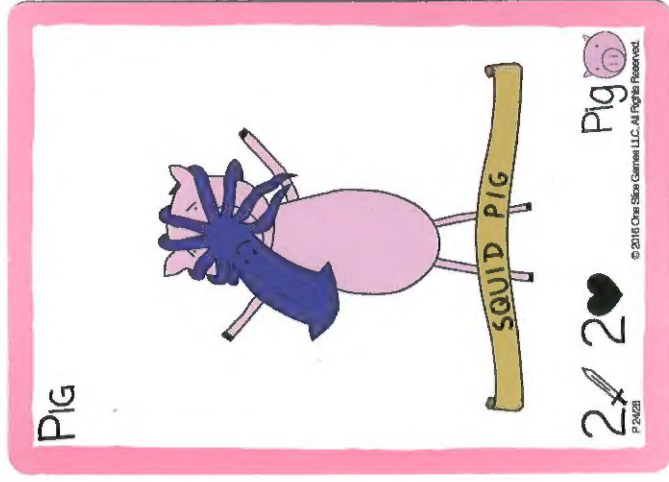
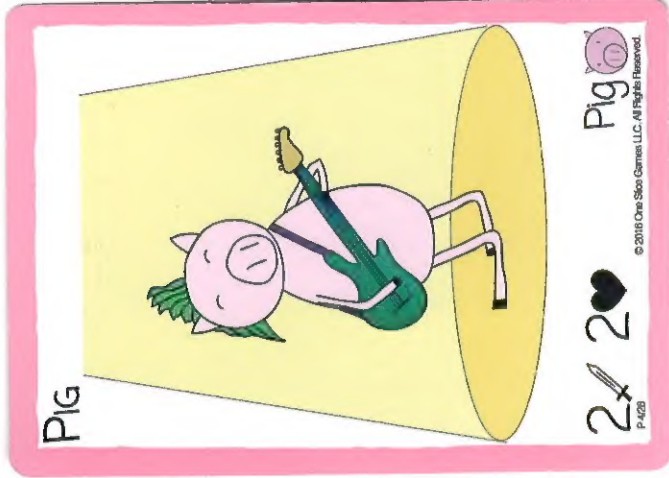
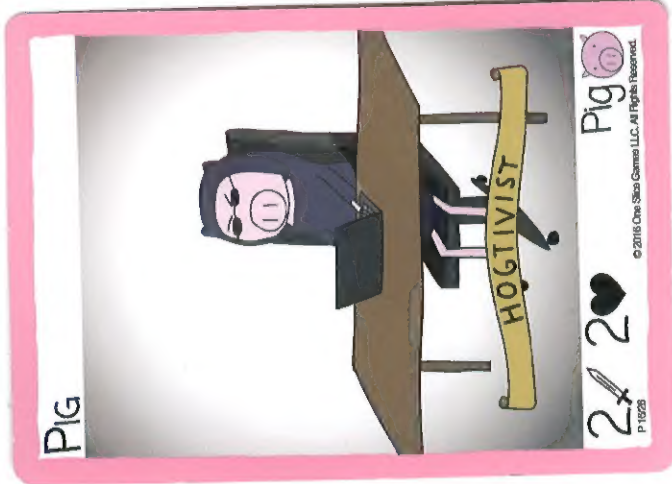
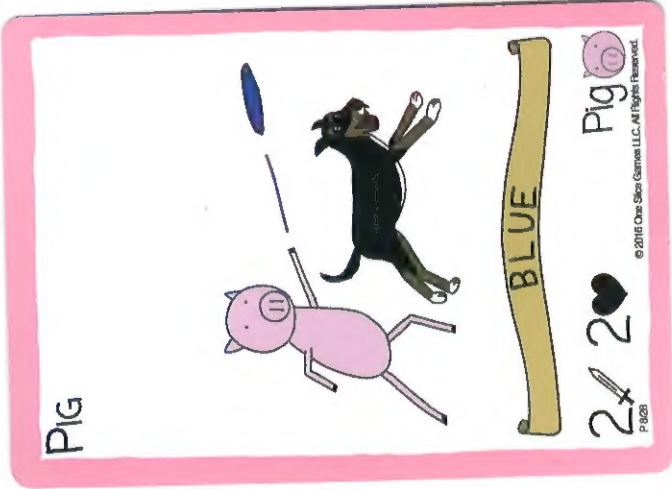
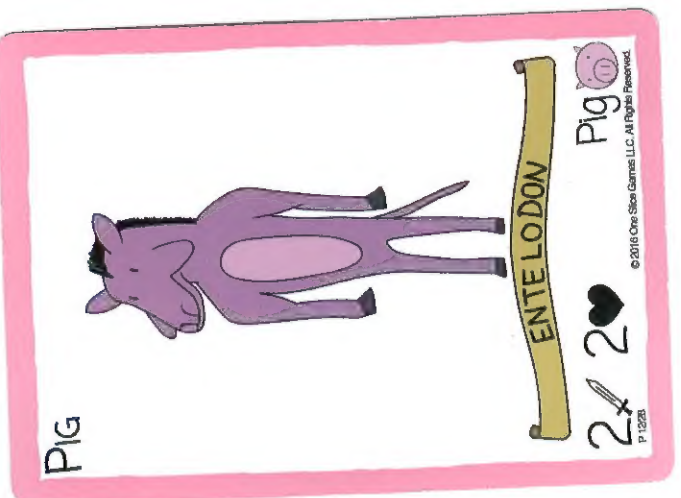


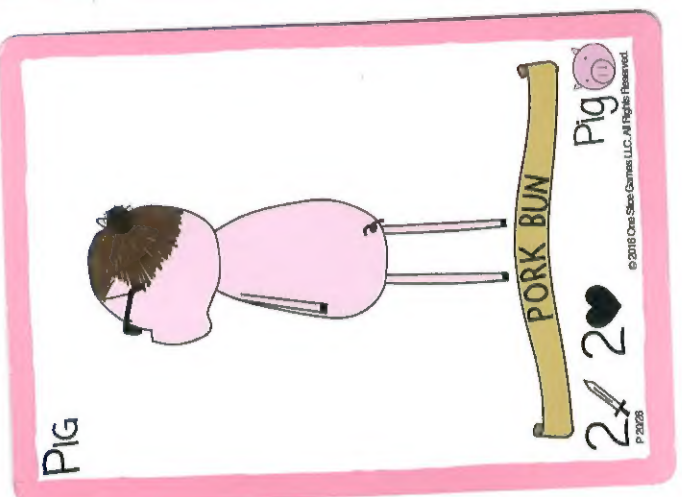


Game Design by Matt Malenczak and Griffin Lussier
Illustrated by Griffin Lussier with guest illustrations by:
Jared Krogsrud - Caller of Nature, Coiltail Muse
Casey Lussier - Moonwalk
Ben Mayer - Wuzzleator

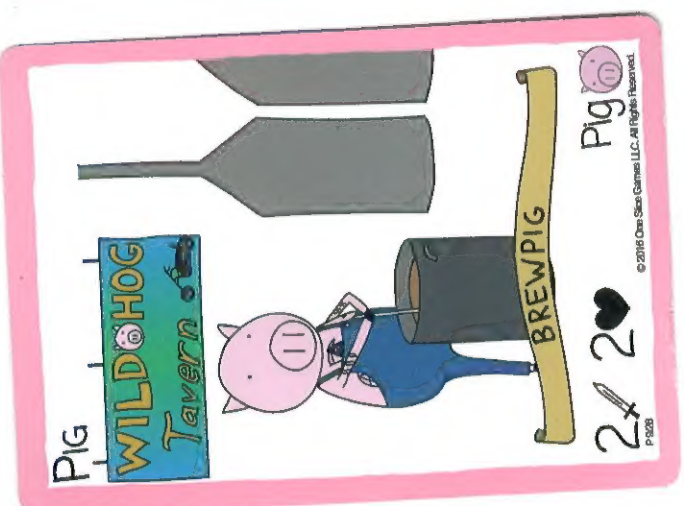
© 2016 by One Slice Games LLC. All rights reserved.



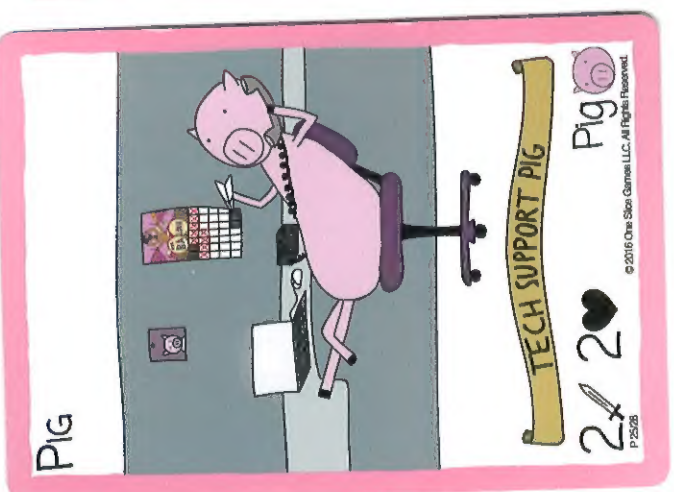
Pig



Pig



Pig



Pig

History

The year is 2554. Thirty years ago, humans went extinct in the wake of a global thermonuclear war. The fallout wiped out nearly every living organism - only the largest and most dangerous animals survived. Oh, and pigs. Pigs were not only completely unharmed by the radiation, it made them sentient.

Bestowed with the gifts of free thought and self-awareness, the Pigs soon developed complex language, organized society, and even pizza. And when they needed to defend their new towns and cities from the crazy mutant monsters that now roamed about the wilds, the Pigs made weapons and tools from the old rusty human machinery that still remained. But life is still not easy for the Pigs - peace is not an option, and every dawn is a new battle...

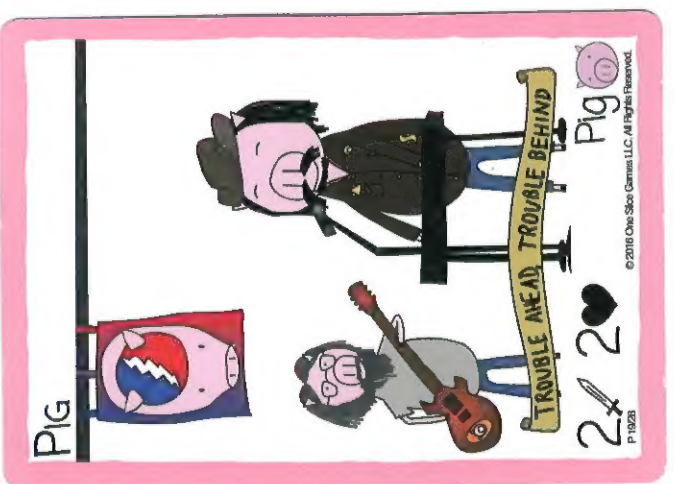
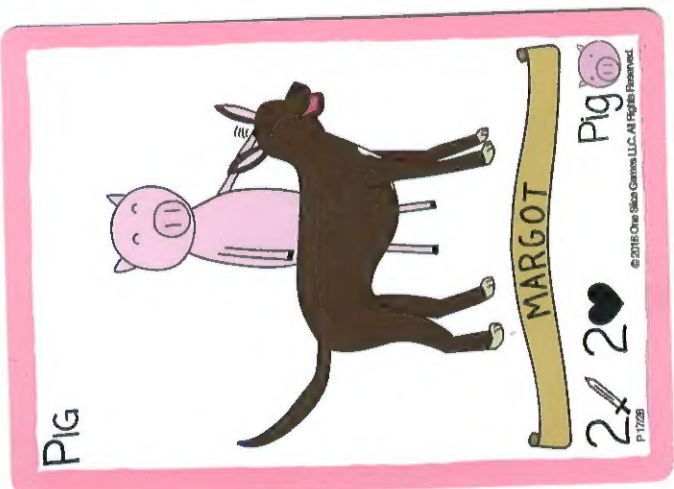
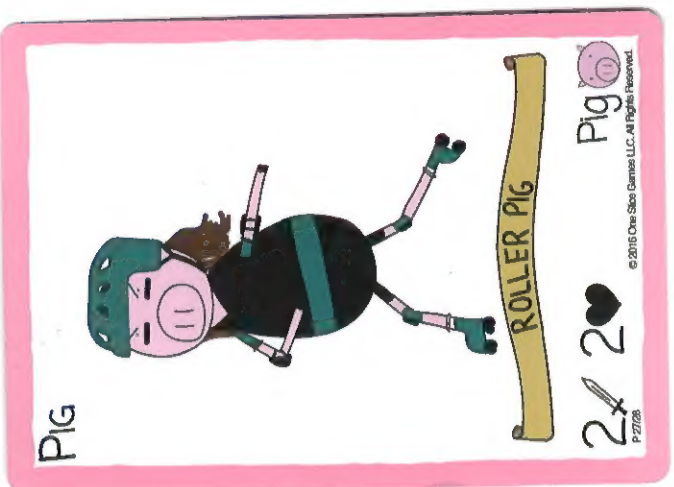
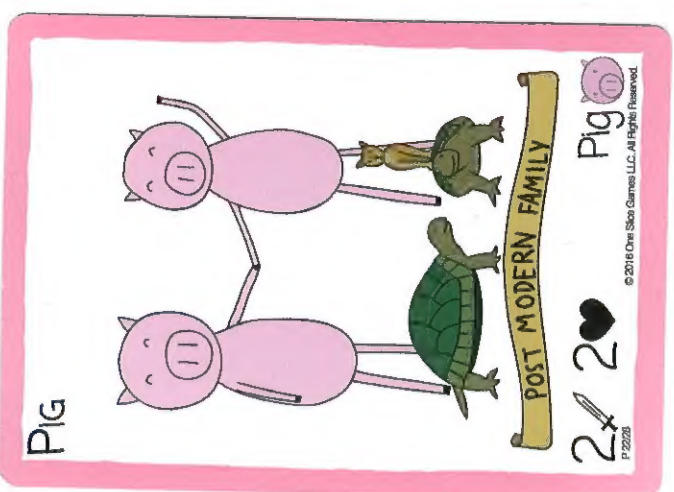
Object of the Game

Cast Charms, use Relics, and Battle with your Monsters and Pigs to defeat the other players. A player with 0 life loses the game - if you are the last player left, you win!

Deck Building

Basic - Random: Shuffle the stack and deal the cards out equally between all players. (It's okay if they're not exactly equal) Keep the Pigs separate!

Advanced - Drafting: 'Snake' draft the cards face up, taking turns with who picks first. See the Drafting section for a full explanation.



Starting the Game

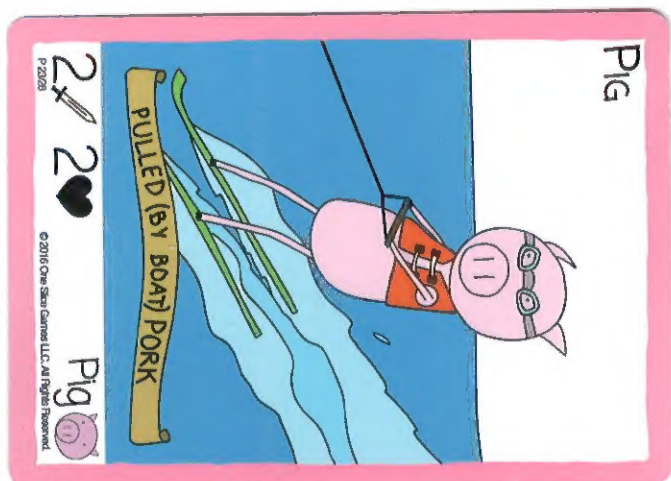
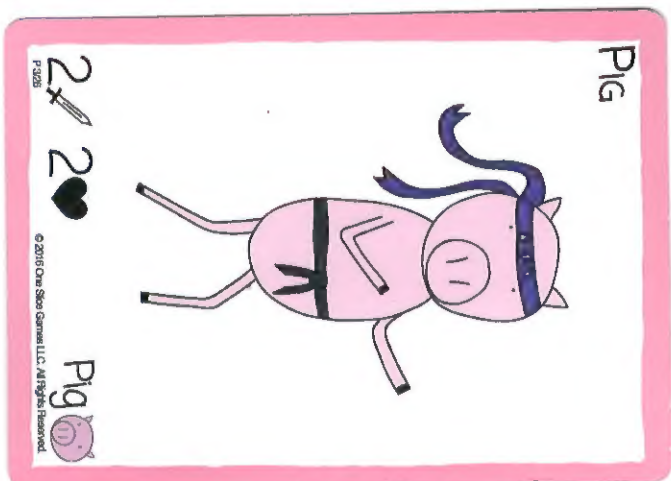
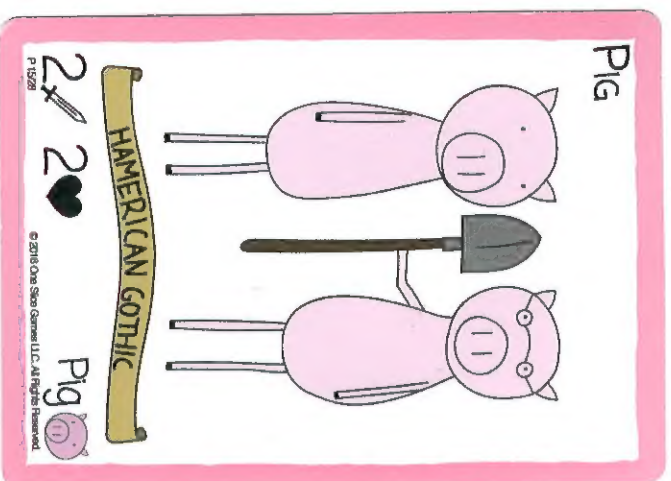
Before the game begins, all players shuffle their decks. The number of cards and health each player starts with depends on the number of players.

Number of Players	Health	Cards
2	40	5
3	30	4
4+	25	3

Roll a die to see who goes first, and each player draws their starting hand. Use a pen and paper or dice to keep track of health.

Turn Sequence

- Draw a card
- Main Turn
- Play one card from your hand.
- Use ⚙ abilities one time each.
- Battle!
- Choose Attackers
- Ambush
- Choose Blockers
- Damage
- End of turn



Sample Gameplay Setup



Monsters & Pigs

Relics

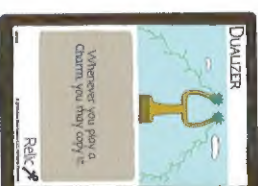


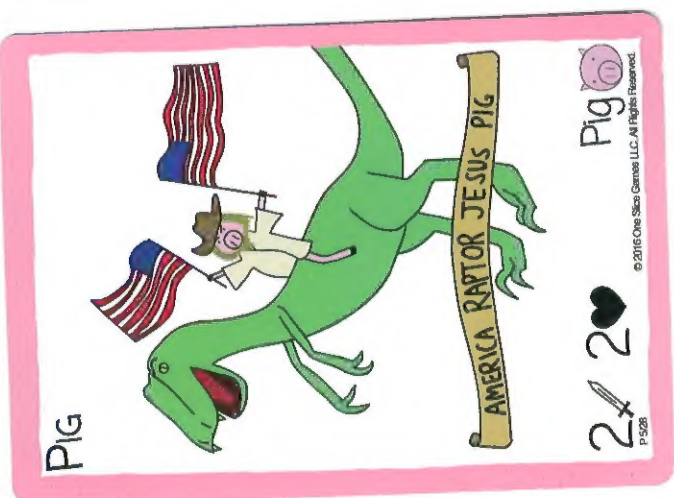
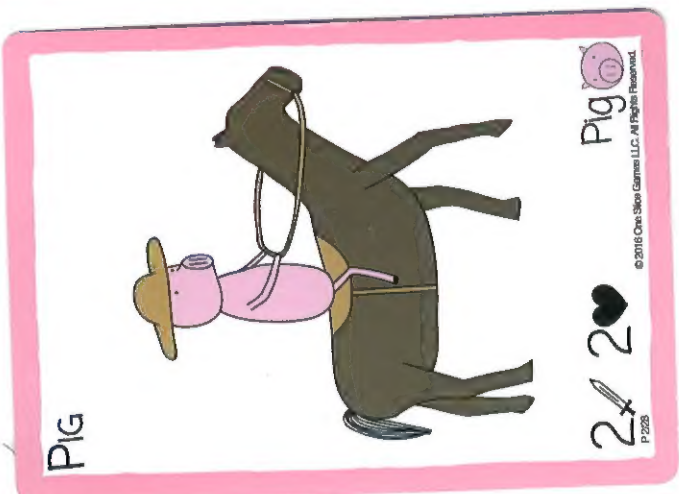
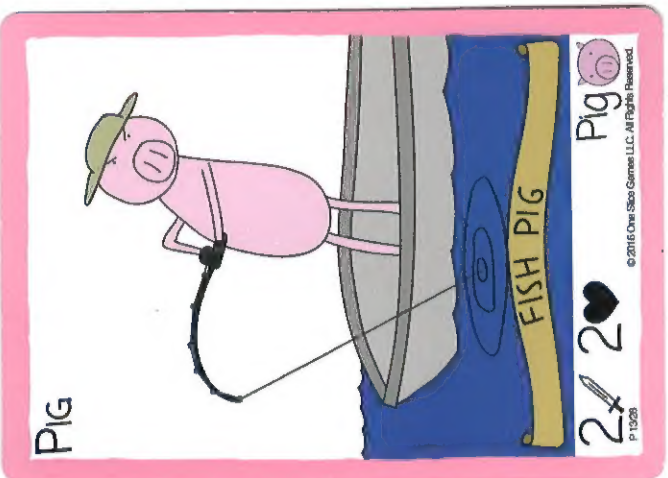
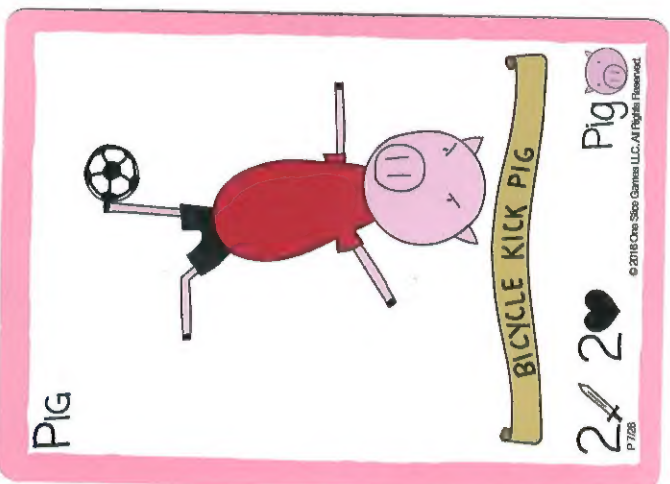
Deck Discard Pile

Playing the Game

At the start of your turn, draw a card. Then, you may play one card from your hand and use abilities one time each.

Monsters and Relics stay in play (on the playing surface in front of you), while Charms have a one-time effect and then go to the discard pile.

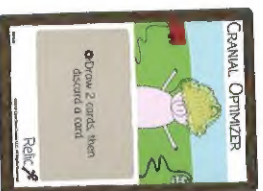




Playing the Game

Some Monsters and Relics have abilities - on each of your turns, you can use each ability, one time.

Some cards allow you to gain control of a Monster or Relic, or take cards from other players. This exchange is permanent and remains in effect for future games!



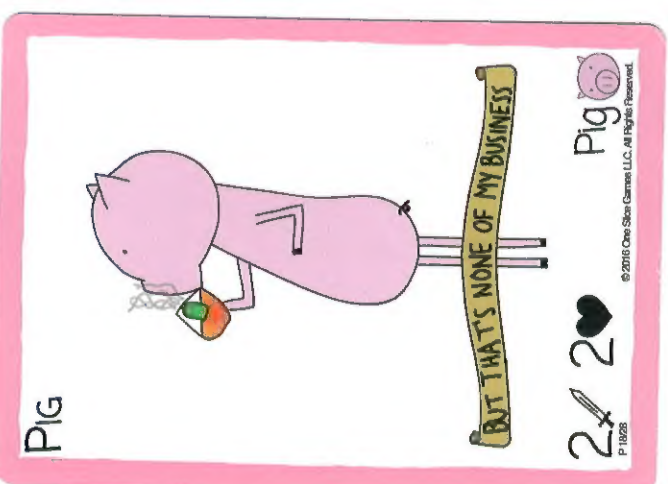
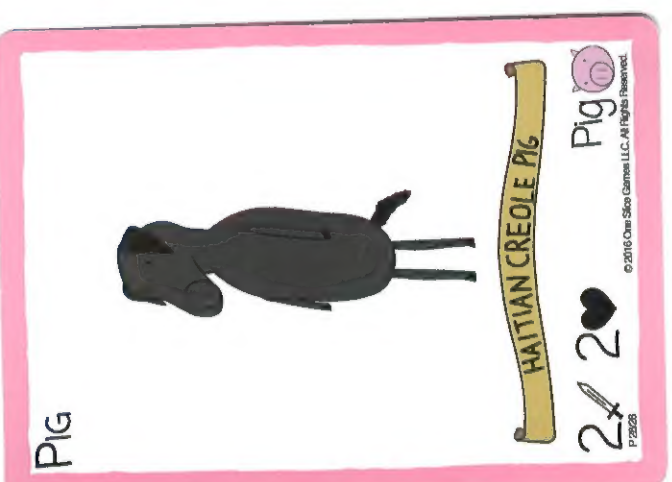
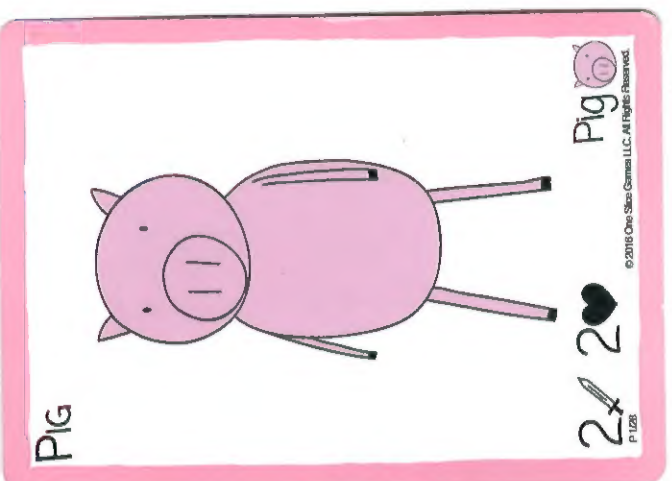
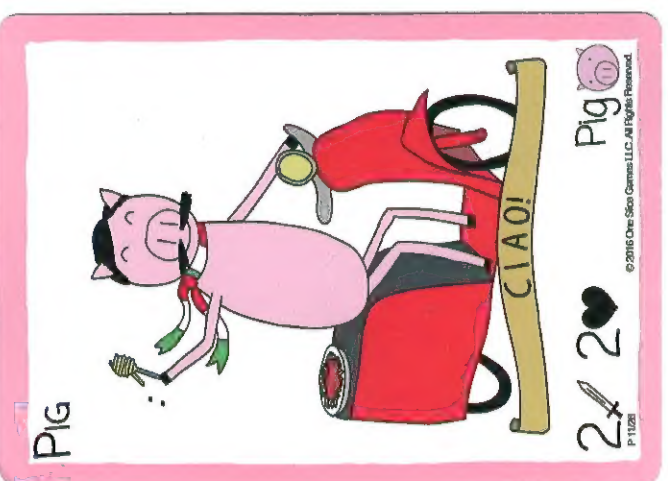
Keyword Abilities

Ambush - Cards with Ambush can be played on your opponents' turns during Battle (which we will talk about in the next section).

Free - Free cards don't count towards your one-card-per-turn limit. You can play any number of free cards + 1 non-free card on each turn.

Flight - Pigs and Monsters with Flight can only be blocked in Battle by other Pigs or Monsters with Flight.

Rage - Pigs and Monsters with Rage can attack the turn the come into play.



Card Types

Charm - Has a one-time effect when you play it, then goes to your discard pile.

Relic - Some have abilities you can use on your turn and others remain in effect at all times.

Monster - Along with Pigs, Monsters are your front line army - they can attack your opponents and defend you from your opponents' armies!

Pigs - Pigs aren't actually part of your deck, but there are lots of cards that make them for you, and when you have them in play they work similarly to monsters.

Battle

Once you have made your plays and used your Monster and Relic abilities, it's time for Battle!

Choose Attackers

For each Monster and Pig that began the turn under your control, choose a player to attack. Monsters must attack, but for Pigs it's optional.

Ambush

The players being attacked will have the chance to block with their own Monsters and Pigs, but first comes the Ambush phase, which is the one time each turn that your opponents have the chance to play cards.

GLASS WHISTLE BLOWING PIG

Pig

2/2

© 2016 One Star Games LLC. All Rights Reserved. P 142B

ZIP LINE PIG

Pig

2/2

© 2016 One Star Games LLC. All Rights Reserved. P 262B

PORK CHEF

Pig

2/2

© 2016 One Star Games LLC. All Rights Reserved. P 212B

CARNIVAL PIG

Pig

2/2

© 2016 One Star Games LLC. All Rights Reserved. P 152B

Battle

Only cards with the Ambush keyword may be played on other players' turns, and the 'one card per turn' rule applies here as well.

Ambush cards are played in clockwise order starting with the opponent to the left of the current player. Only opponents may play cards during the Ambush phase - the current player cannot make any plays of their own.

Once all opponents have had a chance to Ambush, it's time to choose blockers.

Battle

Choose Blockers

For each Monster or Pig that is attacking a player, that player may choose one or more Monsters or Pigs to block it.

Remember - Monsters and Pigs with Flight can only be blocked in Battle by other Monsters or Pigs with Flight!

Monsters and Pigs may block each other, and you may choose multiple Monsters and/or Pigs to block a single larger Monster - in this case the attacking Monster will deal its full damage to each Monster and Pig blocking it.

Battle

Damage

Once all blockers have been chosen, the Monsters and Pigs all deal damage equal to their Attack ✂ simultaneously.

Monsters and Pigs that are blocked and blocking all deal their Attack ✂ damage to each other. If any of them take damage greater than or equal to their Health ●, they die and go to their controller's discard pile.

Monsters and Pigs that aren't blocked deal their Attack ✂ damage to the opponent they were attacking, and that player subtracts the damage from their life total. That ends the turn - the damage the Monsters and Pigs took wears off and play continues to the left.

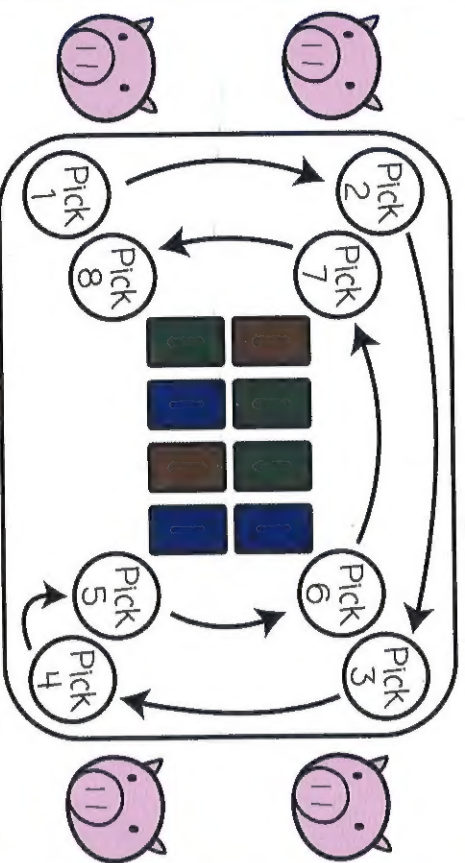
Drafting

Shuffle the full stack of game cards (not the Pigs!) and roll a die to see who picks first.

Turn up a set of cards equal to 2x the number of players. Starting with the first pick and moving clockwise, each player takes one card until everyone has one. Then, the player who was last to pick takes an additional card and the pick order reverses direction so that the player who picked first also ends up with the last pick.

When all the cards have been picked, turn up a new set of cards, rotate who starts with first pick and continue this process until all cards have been drafted.

Drafting



Cards = # of players x 2. Rotate first pick each round.

THANK YOU

Pigs vs Monsters!™ is our first game, and we could not have done it with the help of our friends, family, and Kickstarter supporters - thank you all so much!

Quarterstaff Games, Brap's Magic, Black Moon Games, Dark Tower Gaming

Benjamin Higgins, Zach Rivers, Ray Sun, Blair Neal & Lisa Rogers, Byron Hulcher, Ben Mayer, Lynn Sykuiski, Laura Oakes Cannon, Sayer Dwinell-Yardley, Josh Trudeau, Sherry Lussier, Betsy Rich, Matthew Benedict, Paul Hobday, Matt Keenan, Carey Nershi, Mitchell Bergeron, Steven Schmidt, Dan Paulsen, Keaven Villa, Paul Espina, Casey Lussier, Corey Maskell, Sara Roach, Roger Forbush, Dylan Wolters, Derek & Katie & Wyatt Malenczak, Penuel Leavens, Rachel Gittajn, Emily Sokolowski, James Vollner, Kyle Behrsing, Seth Hurley, Sam Newbauer, Alex Connolly, Joel Lussier, Emily Heckler, Etienne Beaulieu, Bryan Nielsen, Eric Herz-O'Brien, David Weinberg, Harry Besett, Joe Nudell, Elizabeth Rossano, Laura Seeman, Greg Lussier, Tom Nudell, Jared Krogsrud, Katherine Bosley, Sunny Mase.

THANK YOU

Matthew White, Louis Annino, Hugh Dengler, David Kasofsky, Andrew Swift, Jill Costigan, Justin Gallagher, Aaron Mauricio, Steve & Diane Malenczak, Julian Marin, Megan Cobane, Jocelyn Wilson, Katie Schindwein-Vorwald, Emily Swift, Matt Perkins, Wendy Ruopp, Ward Childress, Sarah Oakes Cannon, Peter Creutzberger, Katey Bisso, Zaida Crunchmiller, Joy Hollis, Neal Yurick, Christine Terrell, Nancy Brochu, Ross McGee, Hannah Elle, Seth Wilson, Sam DuPont, Vladimir Stanilaw, Jean Archibald, Robbie Hallett, Eileen Wayne, Geoff Golder, Kristen Homace, Molly Ohara, Richard Smith, Sarah Hotchkiss, Katie Foss, Andrew Cole, Adam Gould, Wendy Besett, Angelica Omaiye, Marcel Urena, Cory Lack, Dan Blau, Ben Freitas, Emily Wheeler, Adam Wenmeyer, Ryan Unser, Benjamin Klein, Tony Vandenberg, Jonathan Jolin, Willie Johnson, Rachel Lubanowski, Nathan Abbott, Allison Kipp, Bernardo Correa, Andrew Chalke, Nathan Bingham, Pat Fitzgerald, Aaron McCaslin, E.P. Smith, Katie Gudmundsen, L Warble, Erin Truesdell, Naomi Densmore, Peri Pignetti, Alex von Stange, Donna Huang, Jordan McCutcheon, Devon Wleder, Anand Khare, and Tim & Emily Shaw.

PIGS

Zach Rivers - Ciao!
Eamon Sun - Pork Cher
Blair Neal & Lisa Rogers - Margot
Neal Yurick - Entelodon
Sherry Lussier - Hamerican Gothic
Dan Paulsen - Squid Pig
Corey Maskell - Pork Bun
Dylan Wolters - Hogtivist
James Wollner - Brewpig
Benjamin Higgins - Ben Piggins, Garner Extraordinaire
Ben Mayer - America Raptor Jesus Pig
Steven Schmidt - Post Modern Family
Paul Espina - But That's None of My Business
Ross McGee - Trouble Ahead, Trouble Behind
Seth Wilson - Pulled (By Boat) Pork
Wendy Besett - Glass/Whistle Blowing Pig

Kyle Behrsing - Bicycle Kick Pig
Joel Lussier - Tech Support Pig
Tom Nudell - Carnival Pig
Louis Annino - Fish Pig
David Kasofsky - Zip Line Pig
Matt Perkins - Blue
Peter Creutzberger - Roller Pig
Dan Blau - Haitian Creole Pig

CONTACT

Got a question, comment, or just want to say hi?
We'd love to hear from you!

Griffin - griffin@oneslicegames.com
Matt - matt@oneslicegames.com

Check out our website at oneslicegames.com for helpful
videos, rules FAQs, and information about upcoming
expansions, new games, and other fun stuff!

facebook.com/pigsvsmonsters
Instagram: [@OneSliceGames](https://www.instagram.com/OneSliceGames)
Twitter: [@OneSliceGames](https://twitter.com/OneSliceGames)